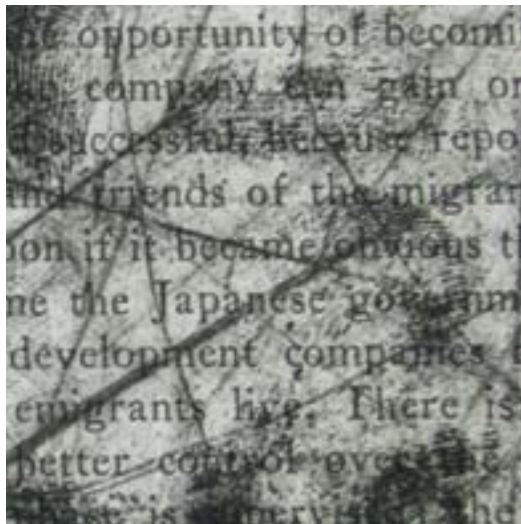


UNIVERSITY OF WISCONSIN-STEVENSON  
COLLEGE OF FINE ARTS & COMMUNICATION

# DEPARTMENT OF ART & DESIGN



## FACULTY & STAFF



**Larry Ball**  
Art History: Western,  
International Programs



**Diana Black**  
Graphic Design,  
Design Center



**Brian Borchardt**  
Curator: Scarrabochio  
Art Museum



**Mark Brueggeman**  
Foundations  
2D/Drawing, Painting



**Keven Brunett**  
Foundations  
2D/3D, Sculpture



**Diane Bywaters**  
Drawing, Painting



**Cortney Chaffin**  
Art History: Asian



**Bob Erickson**  
Printmaking, Drawing



**Anne-Bridget Gary**  
Ceramics, History  
of Crafts



**Lise Hawkos**  
Visual Resources  
Curator, Art  
Appreciation



**Caren Heft**  
Director: Carlsten  
Art Gallery, Book Arts,  
Art History



**Mimi Johnson**  
Academic Department  
Associate



**Bill McKee**  
Woodshop Supervisor,  
Foundations 3D,  
Sculpture



**Jeff Morin**  
Graphic Design,  
Drawing, Book Arts



**Stuart Morris**  
Graphic Design



**Susan Morrison**  
Coordinator:  
Foundations Program,  
Drawing, Painting



**Jillian Noble**  
Graphic Design



**Guillermo Peñafiel**  
Photography



**Mark Pohlkamp**  
Graphic Design,  
Coordinator: Design  
Internships



**John Smith**  
Graphic Design



**Rob Stolzer**  
Department Chair,  
Drawing, Illustration,  
Painting



**Kristin Thielking**  
Sculpture, Glass

**Not pictured:**

**Mary Rosek**  
Art Education

**Sheila Sullivan**  
Foundations 2D/Drawing, Painting

## Department Highlights

Welcome from the Chair	2
Studios and Facilities	3
Carlsten Art Gallery	4
Scarabocchio Art Museum	5
Art & Design Reunion	6
Alumni & Friends	6
Special Events	8
Visiting Artists	9

## Opportunities

Alumni Stories	10
Your Career Options	12
Scholarships and Awards	13
Student Research	14
Study Abroad	15
Student Organizations	16
Internships	18
Senior Experience	19

## Our Programs

Degree & Program Information	20
BA   Studio Arts	22
BA   Art History	24
BFA   2D Emphasis	26
BFA   3D Emphasis	27
BFA   GD Emphasis	28
Degree Requirements Overview	30
Non-Traditional & Transfer Students	32
Frequently Asked Questions	33





**Welcome!** And thank you for your interest in our department.

The Department of Art & Design at UWSP is an exciting and creative place to be! Our curriculum is challenging, our faculty members are recognized nationally and internationally, and our facilities are state-of-the-art. We are committed to your success, and will help prepare you to become professional artists, designers, and enlightened citizens.

Whether you come to UWSP because of a particular discipline in art and design, or discover our program after a few semesters on campus, be prepared to become part of the creative culture that is transforming the world.

Please contact us for more information, or to schedule a tour of our department in the Noel Fine Arts Center.

Rob Stolzer, Chair  
Department of Art & Design

Contact the Department:  
artdesign@uwsp.edu • 715-346-2669  
www.uwsp.edu/art-design  
On Facebook at:  
<http://www.facebook.com/uwspARTDESIGN>

**A BIT ABOUT WHO WE ARE**

The Department of Art & Design has 325 students and 23 faculty members. The department has been accredited by the National Association of Schools of Art and Design (NASAD) since 1986, one of three such accredited programs in the UW System.

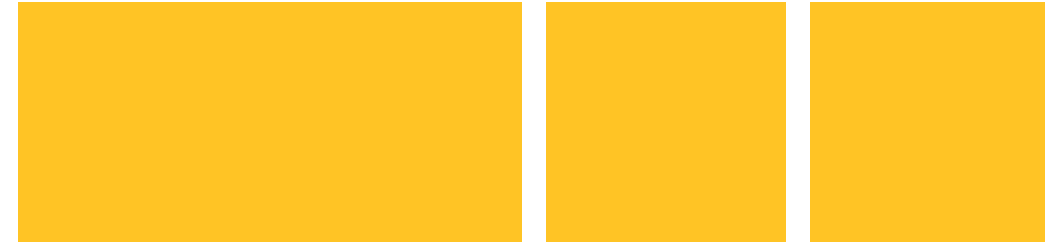
Together with the Division of Communication; the Departments of Music, Theatre & Dance; and the Aber Suzuki Center, we comprise the College of Fine Arts & Communication (COFAC). Our college is one of only a handful of regional institutions with all of its fine arts programs nationally accredited.



**OUR MISSION STATEMENT**

To inspire in our students a passion for the visual arts and to establish an environment for creative research, the department fosters:

- skills in critical thinking and creative problem-solving
- preparation as self-sufficient visual arts professionals
- engagement in intellectual, cultural, and community activities
- development of global and humane sensitivities



**FACILITIES**

The department has 40,000 square feet of well-equipped studio spaces and lecture classrooms, all of which are either new or have been remodeled within the past 10 years. In addition to spacious drawing, graphic design, painting, photography, and printmaking studios, we have amazing sculpture, ceramics, and wood shop areas. Speaking of sculpture, we recently received funding to broaden our sculpture program with the addition of a hot shop for glass blowing. Our department is one of the very few undergraduate programs in the state with a hot glass shop. The Edna Carlsten Gallery, our main gallery, is a remarkable space that offers diverse exhibitions year-round. These facilities provide students with exceptional work and learning spaces.







**GALLERY MISSION**

The Edna Carlsten Art Gallery functions primarily as an educational exhibition space serving the university, local, and regional communities in the Midwest.

The gallery regularly exhibits work by noted regional, national, and international artists and designers. Exhibitions are chosen to stimulate intellectual and artistic growth of the students and generate dialogue within our communities. Gallery exhibitions are wide-ranging, including all media and many historical periods.

Past exhibitions have included work by artists Alice Neel, Robert Colescott, Walter Hamady, Clarissa Sligh, Amos Paul Kennedy, Jr., Carl Pope, Dan Wang, Shimon & Lindemann, Emmy Whitehorse, John Pakosta, Gary Baseman, and the Prophet William J. Blackmon.

The gallery also serves as a venue for senior BFA exhibitions and student juried shows as well as faculty and sabbatical exhibitions.

**Contact the Gallery:**  
Caren Heft, Gallery Director  
cheft@uwsp.edu | 715-346-4797

**ESPECIALLY FOR STUDENTS**

**CGSAC Student Curated Exhibitions**  
Through the Carlsten Gallery Student Advisory Council you can experience curating or co-curating an exhibition. Recent exhibitions include Truth & Lies: video as new narrative, co-curated by Travis Lester and faculty member Diana Black with promotion and design work by Jamie Karoses; and Contemporary Glass: a gathering of glass artists from the midwest, curated by Julie Sittler.

**Schneider Student Gallery**  
Made possible through the generosity of Richard and Myrna Schneider, this space is dedicated to student exhibitions. This gallery offers you an opportunity to design and realize a solo show of your own work or small group installations.

**PERMANENT COLLECTION**

The permanent collection serves as a valuable visual and academic resource for the university and the public.

The collection includes the Janice and Jean-Pierre Golay Print Collection, the Dorothy & Jacque D. Vallier Early American Pressed-Glass Goblet Collection, the William C. Bunce Artists' Book Archive, the Wisconsin Sesquicentennial Print Portfolio, and the Susan Murphy Piotrowski Memorial Ceramics Collection.

**Vallier Collection**  
The world-class Dorothy & Jacque D. Vallier Early American Pressed-Glass Goblet Collection is housed in the Noel Fine Arts Center. The collection is also viewable via an online searchable database featuring photographs and history on each of the 1200 pieces in this marvelous collection. View the collection online at: [www.valliercollection.com](http://www.valliercollection.com).

**William C. Bunce Artists' Book Archive**  
Initiated in 2006, this growing collection honors Bill Bunce, beloved director and curator of the Kohler Art Library.



The Scarabocchio Art Museum (SAM) is located downtown Stevens Point on the corner of Main and Water streets and is a University of Wisconsin-Stevens Point and City of Stevens Point joint venture.

During its inaugural year, the gallery has seen steadily increasing traffic as it houses exhibitions, receptions, and classes. SAM is also a venue for students to exhibit and sell their artwork in an off-campus location.

**MISSION STATEMENT**

The mission of the SAM is to encourage cultural and intellectual activities for the benefit and enjoyment of all community members by:

- making the artwork of Dr. David L. Smith accessible to as many people as possible in order to enrich and inspire them
- promoting the use of the museum for a variety of performing and fine arts activities
- providing art-related education and programming opportunities through collaborative efforts
- providing a setting for programs that enhance the cultural and intellectual growth of the community

**Contact the Gallery:**  
Brian Borchardt, SAM Curator  
800 Main Street, Stevens Point, WI 54481  
bborchar@uwsp.edu 715-345-7726





## REUNION

In 2010, several generations of alumni came together to celebrate Homecoming and to honor those receiving special awards. Organized by then department chair, Diana Black, the catered affair was attended by about 75 Art & Design and Art Education alumni as well as friends and supporters of the department. Awards given included: a first-ever Trailblazer Award, the 2010 Distinguished Art & Design Alumni and a Lifetime Achievement Award to emeritus faculty and extraordinary supporter, Dick Schneider. The awards were crafted in-house using our hot glass and wood shops.



**Dick Schneider:**  
**Lifetime Achievement Award**

Since arriving in 1962, Schneider has inspired countless students and community members in

how to throw a pot, or how to design with porcupine quills, and how to be creative, professional and altruistic. Over these many years, he has contributed generously to provide opportunities for students—making their art and his own accessible to the community.

He and his late wife, Myrna, contributed \$25,000 to establish the Richard and Myrna Schneider Student Gallery—a separate gallery within the Carlsten Art Gallery devoted solely to displaying student work. In addition to creating this important student exhibition space, earnings from the Schneider Student Gallery endowment support the cost of framing and preparing student work for display.

On the south exterior wall of the Trainer Natural Resources building, there is a ceramic tile mosaic—a stunning piece of public art containing no less than 100,000 individual pieces. It is the awe-inspiring Schneider Mural—an icon for the UWSP campus, a profound legacy and an example of his ability to visualize and transform. This past year the mural served as an inspiration for a sister mural created by current Art & Design student Jennifer Lila.



**Tom Dailing:**  
**Distinguished Alumni Award**

Tom, who studied Metals at UWSP in the late 80's, is an incredible jewelry designer who has won over 50 national

and international awards and has gotten a piece accepted in the Smithsonian Gem Collection. He is the most-awarded jewelry designer in the state and one of the top five in the nation. His work has graced the covers of all of the major jewelry publications and many articles have been written about him. In 2008, he had the privilege of being invited to lecture at the Gemmological Association of Great Britain in London.

Tom has also generously donated many stunning pieces of jewelry to community organizations as well as to the college for Arts Bash, Soirée Musicale and Music of the Masters fundraisers to support student scholarships.



**Lucas Buick & Ryan Dorshorst:**  
**Trailblazer Award**

The Trailblazer Alumni Award was presented to Lucas Allen Buick (BFA-2005) and Ryan Dorshorst

(BFA-2006), for their outstanding work as designers. The duo established their own design firm, Synthetic Infatuation, right out of school. Now they run Synthetic Corp. with additional staff and continued success. Check out their iPhone Apps: Hipstamatic, Swankolab, and Incredibooth. [www.hipstamaticapp.com](http://www.hipstamaticapp.com)

As a way of giving back and stimulating others to great achievement, Lucas and Ryan are establishing an Entrepreneurial Prize to be awarded to a student or students who successfully bring a product to market.



College of Natural Resources mural unveiling reception:  
from left to right: COFAC Dean Jeff Morin, CNR Dean Christine Thomas, Bob and Kim Spoerl, Jennifer Lila, UWSP Chancellor Bernie Patterson

### College of Natural Resources

Within the university community there has been great generosity. In 2010-11, Christine Thomas, Dean of the College of Natural Resources, and Steve Menzel, the Development Director, initiated a Mural Design Contest for Art & Design students. The design of the new interior mural needed to reprise the Schneider Mural on the exterior of the Trainer Natural Resources building. Each student applicant was required to work with a faculty mentor in Art & Design and develop a proposal with a visualization of the design, a fabrication approach, materials list, budget, and project calendar. Thirteen students applied, employing a great variety of approaches and mediums. First place and \$1000 went to Jennifer Lila. There was a tie for second place, and both Stephanie Jones and Kelly Jelinek received \$750 each. After reviewing the entries, the college voted overwhelmingly to award Jennifer Lila the commission to construct her design. Active supporter and community member, Bob Spoerl, generously underwrote the costs of fabrication and installation of the mural.

### Vallier Family

The Vallier family has inspired students through their generous investments in the department and campus. Their first major gift to the arts at UWSP came in the form of their world-class Early American Pressed-Glass Goblet Collection. The anthology of 1200 different patterns of pressed-glass goblets was amassed by Dorothy and the late Jacques Vallier over years of careful collecting, and now serves as a wonderful teaching resource and addition to the permanent collection of the Edna Carlsten Art Gallery. The Vallier family has continued to enhance access to the goblet collection by supporting an extensive catalog of the collection and creating an online, searchable database for enthusiasts and students around the world to enjoy.

The Vallier family's passion for glass art has also fueled UWSP's emerging glass-working program. Through the active guidance of Biff Kummer, Dorothy Vallier's son, and generous gifts over recent years, the Vallier family has made possible the purchase of glass-working equipment and tools. With their ongoing generosity, students have inspiring opportunities to experience and create glass art.

### Thank you!

Our friends play a large part in our successes and we thank the many generous donors whose contributions support students' artistic adventures at UWSP. For more information about supporting the Department of Art & Design, please contact: CJ Robinson, Director of Development for the College of Fine Arts & Communication, 715-346-3056.





### Corning Museum of Glass

As part of the ongoing Sentry Insurance Invitation to the Arts, artists from the Corning Museum of Glass brought their MainStage Roadshow to Stevens Point for a week-long residency. Over 3,800 elementary schoolchildren and community members were in attendance at the Corning events which were held during the day as well as in the evenings. The artists did special “You Design It; We Make It,” presentations for the schools, creating pieces inspired by drawings from the children as well as working with university students in UWSP’s own hot glass studio.

“One of the best things about this experience was taking the piece of art to each school and presenting it to them for their permanent collection. The student artist was excited to see their drawing realized in glass and it was great to see that the kids remembered many of the things they learned during the presentations by the Corning artists,” stated Jeff Morin, Dean of the College of Fine Arts & Communication.

### Arts Bash

During the coldest part of winter, one of the hottest events—and the largest scholarship fundraiser on campus—heats up in the Noel Fine Arts Center. Students and faculty from the Department of Art & Design and community members offer artwork for sale, while performances by Theatre & Dance students and a wearable sculpture fashion show from the Art & Design students enliven the night.

Invented in 2004 by long-time supporters of the arts, Anne and Bill Schierl, Arts Bash has evolved into a highly-anticipated happening celebrating the performing and visual arts at UWSP. Patrons come from the community of Stevens Point and the surrounding region to enjoy an evening of entertainment, great food, to buy art, and support aspiring student artists.

Scholarships funded through proceeds, which total over \$250,000 raised by the event, benefit students in the departments of Art & Design and Theatre & Dance.



### COFAC Creates

In 2008, the College of Fine Arts & Communication (COFAC) began this popular, annual event to promote the Arts within a multi-disciplinary context. Each year a different department takes the lead in focusing the year’s offerings.

In 2009, Cortney Chaffin, professor of East Asian Art History, spearheaded “COFAC Creates: Japan—The Floating World” featuring an exhibition of 18th-19th century Japanese woodblock prints from the Utagawa School loaned by the Chazen Museum of Art in Madison. The event included a month-long series of lectures, performances and community events. Lectures and workshops on printmaking, the historical importance of Japanese art, demonstrations and discussion on kabuki theatre makeup and character movements, and a public talk on race, as experienced through the lens of a Japanese American were some of the highlighted events during the series.

At press time, COFAC Creates for 2012 is set to host the event, “Xu Bing: The Art of Rewriting China” featuring internationally acclaimed conceptual artist Xu Bing. This remarkable exhibition highlights a month-long series of art, dance, film, music, and theatre events examining themes in contemporary Chinese culture.

Melissa Chiu, Director of the Asia Society in New York City, and foremost scholar on Chinese contemporary art, the Lily Cai Dance Company, and the Qi Shu Fang Peking Opera Company are among the visiting artists, scholars, and performers from around the world scheduled to participate.

### Monoprint 2011: a gathering of artists

12 nationally and internationally recognized artists were invited to the UWSP campus to make fine art prints with assistance from Department of Art & Design students and faculty. The collaborative workshop ran from May 26 to June 2, 2011. While most of the artists came from throughout the United States, two of the artists came in from Ireland specifically for the workshop. During the six days that the artists were in the department, they made unique prints of their own work that were sold at a one-night gala sale and exhibition in the Carlsten Art Gallery located in the Noel Fine Arts Center. All proceeds from this sale were used to fund programs, scholarships, and equipment in the Department of Art & Design. Organized by Professor Bob Erickson, this biennial event provides a wonderful opportunity for the community, faculty, and students to watch, learn, and participate in various fine art printmaking processes.



### nowHERE Design Conference

The UWSP American Institute of Graphic Arts (AIGA) student chapter has hosted the nowHERE Design Conference since 2005. This annual event brings national and international designers to campus for a weekend of lectures, workshops, and conversation. The 2011 nowHere Design Conference, titled GnowHERE, featured Chip Kidd, TNOP Design, Seth Johnson, and UWSP alums Mike Gehrman, Tony Rochester, Kerry Tasch, and Laura Polkus. More on nowhere at: [www.nowhereconference.com](http://www.nowhereconference.com)



### RESIDENCIES AT UWSP

Celebrated designers and artists are in residence each year teaching classes, exhibiting their work, conducting workshops, and giving presentations to the campus and surrounding community. Among the visiting artists and designers we have hosted are: Nick Cave, Eddy Dominguez, Steve Feren, Richard Finch, Guerrilla Girls, Martha Glowacki, Walter Hamady, Amos Paul Kennedy, Jr., Truman Lowe, Joey Lynch, Eric Madsen, Carolyn Monastra, Robynne Raye of Modern Dog, Planet Propaganda, Mark Ritchie, Steph Roberts, Eric Rohmann, Fritz Schroder, Sylvia Schuster, Tom Uttech, Petruela Vrontikis, and Donald Young.





### Danielle Moore 2006

Danielle Moore graduated from UWSP with a BFA in graphic design in May 2006 and seven days later, decked out with just her degree and her city dreams, made for the Big Apple.

She quickly scored a plum position as an assistant art director at Bloomingdale's, filling her days with a focus on art direction of photography for ready-to-wear catalogs—plus a hearty dose of packaging, branding, and invitations.

Danielle then departed Bloomingdale's to take on the Donna Karan accounts at New York agency Laird+Partners. Photo direction for catalogs and advertising campaigns, environmental design for runway shows, and package and invitation design kept her very busy.

After deciding she'd like to see her boyfriend more than once every few weeks, Danielle took leave of Laird+Partners to strike out on her own. Fashion and beauty still makes up the heart of her working days, but she also loves working on branding for small companies and invitation design.

Thanks to the freedom of freelancing, Danielle now finds a few spare moments now and then to pursue her true loves—downing coffee and devouring red velvet cupcakes in Brooklyn.



### Jacob Brault 2007

I graduated from UWSP in 2007 with a BFA in sculpture. The following fall, I moved to Italy taking a position as the Visiting Artist Resident for the University of Georgia Study Abroad Program Cortona. While there, I began a body of work titled the Workmanship of Risk Series, which explored randomness, truth, the extrusion of time and mathematics translated in marble. In 2009, I returned to Cortona for a second residency with the UGA program continuing this work and the marble-carving process.

After spending two years in Italy, I moved to Athens, Georgia in 2010. There, I opened a studio and began working on commissions for private collectors throughout the Southeast. That spring I was selected by the Stevens Point Sculpture Park to build and install A Sand County Bench, an oversized Aldo Leopold bench constructed using reclaimed timbers from a 1920s central Wisconsin barn.

In January of 2011, I returned to Italy with the UGA Cortona Program as the Studio Coordinator. This opportunity has allowed me to work with renowned faculty from various American Universities.

Living abroad and working for the UGA Cortona Program has been an incredible experience. This would not have been possible without the educational and artistic foundations I acquired at UWSP. The faculty and my peers provided me with the necessary skills to excel in the arts after graduation.

I am currently pursuing my MFA in sculpture at the University of Georgia.

### Fumiko Amano 1993

When I look back at my days in the Department of Art & Design at UWSP, two words seem to stand out – confidence and discipline. I feel that the teachers and the learning environment that they created gave me the confidence and discipline to create a truly original artwork.

I created a performance art piece before graduating in 1993. It is something that I will always remember. I also created a huge mixed media painting (7' x 35') that was used as a musical score and assembling a group of fellow students to play instruments and various found objects based on the musical score envisioned in my painting. I felt a great sense of accomplishment when I heard the soundscape that was created.

After I graduated from UWSP, I moved to San Francisco and started incorporating poetry, architecture, Japanese comics, dreams and sound into my paintings. I am constantly experimenting with new elements in my paintings.

I have been painting in Los Angeles for about ten years. In 2009 I became a recipient of a C.O.L.A. (City of Los Angeles) Individual Fellowship Grant. With this grant, I created five large "Dream Series" collage paintings (6-8' x 12' each) on canvas. In 2010 I was featured in a short film produced by Studio-Online. (Directed by Veronica Aberham) [www.studio-online.com/index1210.html](http://www.studio-online.com/index1210.html)

My works have been exhibited at the Santa Monica Museum of Art, Los Angeles County Museum of Art (LACMA) Rental and Sales Gallery, Laguna Art Museum, Leftcoast Galleries and Murnau Art Gallery in Seville, Spain.

To view my recent artwork, please visit [www.fumikoamano.com](http://www.fumikoamano.com)



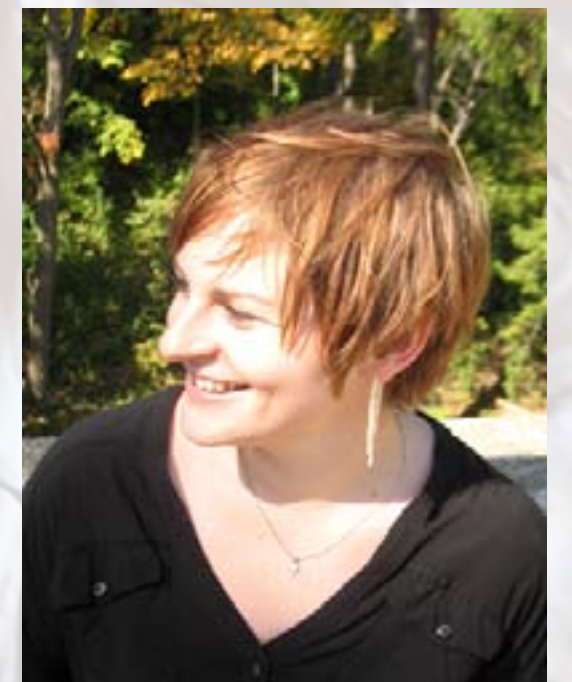
### Nikki Jarecki 2005

Soon after graduating with a BFA in Painting from UWSP, I packed up and moved to Chicago, Illinois. In 2007, after experimenting with many forms of mixed media, I discovered embroidery. Portable, compatible with apartment living, and capable of achieving the intensity that I desire in my work, I became hooked. I spend a minimum of 80 hours on a single piece. With that much time commitment, I do not take the planning stage lightly. Before beginning, I voraciously consume text and imagery on the plants and animals that make their way into my designs.

While attending UWSP, I took advantage of an opportunity to travel to Japan and teach at an English-language immersion summer camp. That experience made a profound impact on my decision to become an art educator. I fused my love of education with my life as an artist. In 2010, I earned my M.Ed in Secondary Art Education from DePaul University and obtained employment with Chicago Public Schools.

I have been a part of numerous solo and group exhibitions as well as the curator of 100 Starlings as part of the Nomadic Studio. In October of 2010, I was featured as one of twelve artists for Chicago Artists Month.

I keep a blog at: [www.dustyapples.wordpress.com](http://www.dustyapples.wordpress.com)





**CAREERS IN ART AND DESIGN**

Creative professionals are valued members in every organization. We prepare you for careers specifically in, or related to, the visual arts. With a degree in art and design you can be employed in commercial or private firms, government, industry, and education fields. Some of our graduates choose to be self-employed, professional artists or craftspeople.

**Find a Career in the Arts**

Some careers in art and design-related fields include: graphic or advertising designer, art director, museum curator, gallery director, art program director, crafts instructor, creative director, studio artist, studio assistant, illustrator, concept artist, art or design educator, art historian, or art administrator.

**Go Further**

Wherever you want to go after graduating, we can help you get there. Graduate school is an option you may choose—especially for certain career paths—and is essential for advanced placement in academic fields.

Our alumni have gone on to graduate programs at University of Wisconsin, University of Illinois-Chicago, University of Kansas, CalArts, Rhode Island School of Design, Milwaukee Institute of Art & Design, Minneapolis College of Art and Design, and many other highly rated colleges and universities.



**AWARDS**

Every year we encourage students to compete for acceptance into our Student Juried Exhibition held during December in the Carlsten Art Gallery. The jurors identify top work to honor with various awards which are announced during the exhibition reception. Some of these awards are listed below. In addition, the Piotrowski Ceramic competition occurs annually and results in Purchase Awards for the Permanent Collection.

**Arcadian Press Design Award**

**Wayne Halverson Art Award**

**Marge Krake Fund Award**

**Susan Murphy Piotrowski Memorial Art Award**

**Richard C. Schneider Annual Ceramics Award**

**David L. Smith Award for Art Excellence**

**SCHOLARSHIPS**

Our Scholarship Competition is held annually—usually in late winter—and winners are announced during a special event in early spring. A selection of those available through the department are listed below. Additional scholarships, student research grants, and awards are obtainable through the University.

**Arts Bash Scholarships**

**Edna Carlsten Art Scholarship**

**Dan Favor Memorial Unconventional Art Scholarship**

**Festival of the Arts Scholarships**

**William J. Hanford Memorial Scholarship**

**James Pierson Memorial Photography Scholarship**

**Nancy J. Sandford Memorial Scholarship**

**Herbert H. Sandmann Art Memorial Scholarship**

**Okray Family Fund for the Visual Arts Scholarship**

**Robinson Family Scholarship**

**Sentry Insurance Scholarship**

**Elizabeth Weber Rice Memorial Art Scholarship**

For more information or to make a contribution, contact:  
CJ Robinson, COFAC Director of Development  
crobinso@uwsp.edu | 715-346-3056



### PUBLIC ART SYMPOSIUM

The Carlisten Gallery Student Advisory Committee (CGSAC) Student Public Art Symposium is a public art project in which students develop and present project proposals for work on the UW-Stevens Point campus. CGSAC reviews and supports projects, helping student artists fully realize the work.

Past artists who have received this grant include Jacob Brault, whose large steel sculpture is currently placed outside of the Learning Resources Center, Christie Boivin, whose ephemeral project encouraged the use of reusable bags, and Jay Allen Wolf, who created a glass sculptural piece outside the Music Department's office. Additional projects were executed by David Kuhl, who cast bronze figures which were then installed in a men's restroom in the NFAC, Kandra Shefchick, whose performance piece was performed at Arts Bash 2011, and August Kochanawski whose Pointer Dog sculpture is currently located between the CPS building and NFAC.



This Public Art Symposium encourages students to develop valuable skills necessary for professional success: developing a proposal with an itemized budget, giving a professional presentation to a group of peers, and the opportunity to realize their vision by successfully completing a public art project.

### INTERNSHIPS

You can apply to our London Internship program for a semester or a summer experience. Students have completed internships at small boutique shops and large design firms all over London. Some recent placements have been at Crumpled Dog, Beyond Communications, Ltd., Feast Creative, Morris Visitor Publications, Trigger, Spirit Advertising, and Abrahams Design.

### STUDENT RESEARCH GRANTS

The Student Research Fund (SRF), available through the Grant Support Office, provides students with the opportunity to help fund projects and travel that might otherwise be financially out of reach. All university students are eligible for two SRF grants during their academic careers; a research grant for up to \$500, and a travel grant for up to \$300.

Art students have been very successful in obtaining SRF grants. Approximately 90% of art students who apply receive grant funding.

For more information, visit the SRF page: [www.uwsp.edu/AcadAff/grants/Pages/studentResearchFund.aspx](http://www.uwsp.edu/AcadAff/grants/Pages/studentResearchFund.aspx)

### INTERNATIONAL PROGRAMS

We work closely with the International Programs (IP) Office on campus to create awesome experiences for our students. One of the best in the country, our IP offers you opportunities to participate in art or art history classes overseas, either in semester abroad programs or short programs during the summer or winterim sessions.

Semester-long programs in English are based in London, Limerick, Christchurch (NZ), Sydney, Krakow, and Szeged (Hungary). Short courses for Art History credit include Art, Architecture and Design in Italy, Greece, Turkey, Spain, France, and Germany. We have an Internship Program in London, where you can work over a semester or the summer term.

### ART HISTORY IN CHINA

In 2010, Professors Cortney Chaffin and Larry Ball, our Art Historians, led a Study Tour to China. Titled, *Life and Death in Early and Imperial China*, the class explored ideas on life and the afterlife as reflected in the material culture of early and imperial China. Special attention was given to excavated sites and objects that have radically changed our ideas about Chinese history. Participants visited Chinese museums and sites concentrating on the early and imperial periods. Issues and sites of concern to contemporary Chinese culture were also investigated. Highlights of the trip included a day trip to the Great Wall, a stroll through the Forbidden City and the Temple of Heaven Complex in Beijing, and a journey to see the vast terra cotta army at the tomb of the First Emperor near Xi'an.

### ART HISTORY IN ENGLAND

Professors Larry Ball, from Art & Design, and Kathe Julin, from the Division of Interior Architecture, led a cross-listed summer abroad course to England in the summer of 2011. The course focused on medieval, renaissance, and baroque architectural sites, as well as the abundant art collections in London. Students spent a week and a half largely studying medieval sites in the south of England, making connections to the Harry Potter movies as they went! Students then had a two-day furlough for independently designed study projects. Some went to Paris for the weekend, while others stayed in London for museum research. A number of students traveled to Wales for a ceramics symposium. When the group reassembled, students gave reports on where they had been and what they had done, adding great breadth to the experience. The group spent the remaining week and a half in London, studying architectural sites, museums, design firms, and the Architectural Association School.

Trips like these are fast-paced and action-packed, but they help open the eyes of our students to the world around them.





## STUDENT ORGANIZATIONS

In the Department of Art & Design there are five student organizations that work together to plan inspiring and fun events, like bringing visiting artists and designers to campus or trips to exhibitions in various cities, creating opportunities to get involved, to go places, and to learn outside the classroom. You are encouraged to join at least one student group—you might even consider serving as an officer.

### Association of Art Historians & Scholars (AAHS)

The Association of Art Historian & Scholars (AAHS, known in some quarters as “AArtvark”) is a student organization devoted to Art History. AAHS is recognized and partially funded by the UWSP Student Government Association.

The leaders are President (or Co-Presidents), Secretary, Treasurer, and Reporter, the last being responsible also for the group’s web presence. There are also two faculty advisors. The group organizes many activities in pursuit of the members’ interests in art history, including sponsoring visiting scholars and other guest lectures, field trips (of several degrees of scale, elaboration, and distance), and other formal activities, plus a number of informal

activities arranged on an ad hoc basis by anyone interested. This is the only organization in the state of Wisconsin that indulges in the delightful pastime of Textbook Racing. AAHS also looks after the interests of art history students as they conduct their careers at UWSP, sponsoring a students-advising-students workshop in which upper-class Art History students assist younger students who have or may develop a special devotion to the field. AArtvark members also assist in a number of activities in the Department of Art & Design in a volunteer capacity.



### American Institute of Graphic Arts (AIGA)

We have a large and very active student chapter of the American Institute of Graphic Arts (AIGA). This student group is directly affiliated with the national AIGA organization, the most comprehensive graphic design organization in the country ([www.aiga.org](http://www.aiga.org)). The chapter sponsors and coordinates many activities each year including visiting designers, workshops, portfolio reviews, field trips, and travel to design conferences.



### Carlsten Gallery Student Advisory Committee (CGSAC)

The Carlsten Gallery Student Advisory Committee (CGSAC) is a university-funded student organization dedicated to working with the Edna Carlsten Art Gallery to create exhibition opportunities for students within the UW-Stevens Point community. CGSAC currently manages and curates display cases throughout the Noel Fine Arts Center and the Schneider Gallery located within the Edna Carlsten Art Gallery. CGSAC is also responsible for facilitating student public arts opportunities on campus through juried art exhibitions, a student public art symposium and art/design competitions held throughout the year. Check out the CGSAC blog for the latest happenings: [www.cgsac.blogspot.com](http://www.cgsac.blogspot.com)

### Student Art League (SAL)

SAL’s mission is to further awareness of the visual arts on campus and in the community. SAL hosts events each semester encouraging students to look outside of the classroom for fun, challenging, and professional arts-based experiences. The group sponsors open life drawing sessions and art trips. Other events include the annual SAL sale—where students earn money while raising funds for enrichment activities.

### Sculpt

Sculpt is a group of student artists and alumni interested in sculptural work covering a wide range of media including metal and glass casting, welding, wood-working, ceramics, installation, performance, video, wearable art, light sculpture, animation, and environmental art. Sculpt’s mission is to build community through art, and provide professional development and educational opportunities for student artists and community members through workshops, internships, publication, exhibitions, special events, visiting artists, and travel.







### GRAPHIC DESIGN INTERNSHIPS

Graphic design students are required to obtain your own internships, though we provide helpful resources through our Internship Coordinator, advisors, and design faculty. Much like finding an entry-level job, the best internships are those that match your individual design aspirations.

You are encouraged to find internships locally, nationally, and internationally. UWSP graphic design students have interned in London, Sydney, New York City, Chicago, Washington D.C., and Seattle—all over the world and for well-known companies such as Art in America, Disney, Harley Davidson, K2, Land's End, National Geographic, Oshkosh Truck, Penguin Books, Target, Travel Guard, and other highly rated companies.

Locally, many businesses and non-profit organizations such as the Boys & Girls Club and the YMCA also offer design internships. Internships are also available on-campus in the Design Center, in various academic units, and in several administrative and service offices. Most of these internships are paid.

### DESIGN CENTER

Founded in 1997 by Jeff Morin—now the Dean of the College of Fine Arts & Communication—the Design Center (DC) provides internship opportunities for two to four graphic design students each year.

A design firm in the department, DC produces professional design work for clients within the university, Central Wisconsin communities, and beyond. Student interns work collaboratively with graphic design faculty on client-based graphic design projects. To learn more, visit us online: [www.uwsp.edu/art-design](http://www.uwsp.edu/art-design)



### INTERNSHIP IN LONDON

You can apply to our London Internship program for a semester or a summer experience. Students have completed internships at small boutique shops and large design firms all over London. Some recent placements have been at Crumpled Dog, Beyond Communications, Ltd., Feast Creative, Morris Visitor Publications, Trigger, Spirit Advertising, and Abrahams Design.

### STUDIO INTERNSHIPS

Upper-level studio arts 2D and 3D students can apply for internships working with faculty assisting with shop maintenance in photography, printmaking, painting, ceramics, and sculpture. These positions are usually unpaid, for-credit internships, and can be applied to the major

### GALLERY INTERNSHIPS

Students in Art & Design, Arts Management, as well as other disciplines, can apply to work directly with Caren Heft, Director of the Carlsten Art Gallery. Gallery interns learn about professional practices associated with gallery operations. Students will work in the gallery performing duties related to organization, installation/take down, and maintenance. Art Gallery Internships are usually for-credit.

### BFA DEGREE SENIORS

As a BFA Art & Design student, you take courses that prepare you for professional practice as an artist. If you are a 2D or 3D Emphasis student, you will enroll in Senior Seminar, a writing and research intensive class. If you are a Graphic Design (GD) Emphasis student, you will take at least 4 credits of design internship. Irrespective of emphasis, you must take a senior capstone course culminating in the public presentation of your work.

### BFA | Graphic Design (GD)

In the spring semester of your senior year you take Art 491-senior exhibition, where you perfect your design portfolio of no less than 12 projects, complete a senior thesis project, and develop a suite of personal promotional materials including a résumé, business card, and Web site. Along with your classmates, you present your portfolio to the public as a culminating experience.

During your junior or senior year you complete one or more design internships. You must work with the Graphic Design Internship Coordinator prior to undertaking an internship for credit.

As a GD emphasis student, you will participate in the planning and implementation of a collective portfolio event in the spring of your senior year.

### BFA | Studio Arts (2D, 3D)

Throughout your senior year you build a body of work for this show. In the fall semester you take Art 490-senior seminar, where you explore artistic avenues, develop professional skills, and begin building work. Specifically you will construct and defend your artist statement, write a vita summary, and generate documentation of your artwork. In the spring semester you take Art 491-senior exhibition, where you finalize your body of work for your senior thesis exhibition.

As a 2D or 3D emphasis art student, you will participate in the organization, installation, and documentation of a group exhibition in the Carlsten Art Gallery.



### BA | Art History

If you are an Art History Emphasis student, you are expected to prepare for graduate study. The capstone course, senior seminar in art history, uses all the art historical knowledge and skills the student has developed, resulting in a quality research paper that can also support applications for graduate school.

### BA | Studio Art

Beginning in the 2012-13 school year, senior BA students in the Studio Emphasis will be required to participate in a formal capstone exhibition experience.



**DEGREES OFFERED**

Through the Department of Art & Design at UW-Stevens Point, you can earn either a BA or a BFA undergraduate degree. The emphasis areas offered in each degree option are described below.

**BA — BACHELOR OF ARTS****Studio Arts**

Embraces a range of disciplines and experiences in art and allows for room to double major or earn multiple minors.

**Art History**

This emphasis choice follows a specialized degree program that is focused on strong art historical preparation in combination with studio art courses.

**BFA — BACHELOR OF FINE ARTS****Two-Dimensional (2D)**

Includes a wide variety of media, including drawing, painting, printmaking, and photography. In the 2D Emphasis you are required to work in several disciplines or media and you may pursue more.

**Three-Dimensional (3D)**

Focuses on various sculptural media including clay, glass, wood, paper, stone, and metals. A wide range of approaches are possible, including hand building, wheel throwing, modeling, mold making, casting, carving, slumping, welding, work in series, and site-specific installation.

**Graphic Design (GD)**

Follows a highly structured program that prepares you for work in the field of graphic design. Areas of focus include problem-solving, presentation skills, communication in print, package, and screen-based design.

**FOUNDATION PROGRAM**

As a student in art and design, your first courses will be in the Foundations program. The Foundations curriculum is an immersion into various media and processes. You problem solve by seeing, thinking, and crafting to create a body of work which represents a set of fundamental skills in art and design. Through the Foundations curriculum you are also introduced to the disciplines, the emphasis areas, the faculty, the student organizations, various events, and opportunities offered to you through the department. Most of all, Foundations prepares you for further development as an artist, designer, or historian. Your Foundations work is used to evaluate your ability to proceed into the BFA program.





**ART MAJOR | BA**

**Studio Arts Emphasis**

If you love art and want to be a double-major—say in Business or Communication—or take multiple minors, the BA with Studio Arts Emphasis is for you. The Bachelor of Arts degree is our liberal arts degree and it encourages multi-disciplinary study in the context of a broad program of general studies.

The BA in Art with Studio Art Emphasis requires at least 45 credits in the Art program

**Variety in Media**

As a studio arts BA, you have no specific emphasis area. You complete your elective credits in Art according to your interests within the guidelines of the degree requirements.

**Academic Standards**

You must meet the minimum overall 2.67 GPA for all art courses (studio and history). If your GPA falls below 2.67, you are put on academic probation and will not be allowed to continue as an Art major until you raise your GPA.

**BA – Studio Arts Emphasis**

The liberal arts degree has a focus on studio arts in the context of a broad program of general studies. The BA major encourages study in a variety of disciplines and consists of 45 credits in the Department of Art & Design, as follows:

1. Art foundation, 18 cr.
2. Art history, 6 cr., upper level
3. 21 credits selected from specified courses.

**BA Requirement**

The BA degree program requires a 2.67 GPA or higher, including transfer credits, regardless of any declaration of academic bankruptcy.

**BA | STUDIO ARTS EMPHASIS**

	Fall Semester I	Spring Semester II
first year	3 Art 101 Design 2D 3 Art 103 Basic Drawing I 3 Art History 200-level 6 GDR 15 credits	3 Art 102 Design 3D 3 Art 104 Drawing II 3 Art History 200-level 6 GDR 15 credits
second year	3 Studio Art 6 Other Electives 6 GDR 15 credits	3 Studio Art 3 Art History Upper-level 3 Other Electives 6 GDR 15 credits
third year	3 Studio Art 3 Art History Upper-level 3 Other Electives 6 GDR 15 credits	6 Studio Art 6 Other Electives 3 GDR 15 credits
fourth year	3 Studio Art 6 Other Electives 6 GDR 15 credits	3 Studio Art 6 Other Electives 6 GDR 15 credits
		45 GDR Credits (approximate)
		<b>45 Total Art Credits</b>
		30 Approved Elective Credits
		120 BA Credits (approximate)

Note: BA Studio Arts students must complete Foundation, at least 21 credits of Art Studio beyond Foundation and 6 credits in Upper-level Art History.





**ART MAJOR | BA**

**Art History Emphasis**

As a BA major in Art History, you'll be undertaking a specialized degree program with a combination of studio art courses plus a strong art historical preparation. The standards for this BA in Art are those needed for admission into graduate study in art history. The BA in Art with Art History Emphasis consists of 68 credits, including 8 credits of foreign language.

1. Studio Art Foundation, 12 cr.
2. Foundation courses in Art History, 12 cr.
3. Advanced Art History, 21 cr.  
Distribution:
  - a. At least two must be Asian topics.
  - b. At least two must be Western topics.
  - c. At least two must be from courses covering periods prior to the 19th century.
4. Studio courses, 12 cr. (specified courses)
5. Capstone Course, 3 cr.
6. Foreign Language, 8 cr. Faculty will consult with students concerning which languages to study, according to their educational goals, preferred fields of graduate study, etc. Generally, students will be advised to start with French or German; if interested in pursuing Asian art, students will be advised to take at least two years of Chinese or Japanese.

**Admission to the Art History Emphasis:**

Admission to the Art History Emphasis area is selective, based on an evaluation procedure. This takes place late in the spring semester. You may apply when you've completed at least three studio foundation courses and at least three art history foundation courses, with the fourth either complete or in process.

The evaluation will include an application and interview, supported by review of final exams from at least three art history foundation courses, plus an essay exercise to demonstrate excellent academic performance, writing skills, and an overall ability to excel in art history coursework. In the evaluation, you must demonstrate both the ability and the commitment to complete the Art History Emphasis to the standards required for admission to graduate school in art history.

If you are not admitted into the Art History Emphasis, you will still be in good standing in the BA with Studio Art Emphasis, assuming your GPA meets the department standards (see below).

**Academic Standards in the Art History Emphasis Area:**

You must meet the minimum overall 2.67 GPA for all art courses (studio and history). If your GPA is below 2.67, you may not enter or continue in the Art History Emphasis (there is no academic probation in this program). Any 300-level and 400-level art history courses cannot be counted towards the Art History Emphasis if the GPA is below 2.67, but all art course grades count towards the art GPA.



**BA | ART HISTORY EMPHASIS**

	Fall Semester I	Spring Semester II
first year	3 Art 101 Design 2D 3 Art 103 Basic Drawing I 3 Art 270 Asian Survey I 3 Art 282 Western Survey I 3 GDR 15 credits	3 Art 102 Design 3D 3 Art 104 Drawing II 3 Art 271 Asian Survey II 3 Art 283 Western Survey II 3 GDR 15 credits
second year	3 Studio Art 4 Foreign Language 3 Art History Upper-level 5-6 GDR 15-16 credits	3 Studio Art 4 Foreign Language 3 Art History Upper-level 5-6 GDR 15-16 credits
third year	3 Studio Art 3 Art History Upper Level 9-10 GDR and/or extra language 15-16 credits	3 Studio Art 3 Art History Upper-level 9-10 GDR and/or extra language 15-16 credits
fourth year	3 Art 492 Senior Seminar 3 Art History Upper-level 6 Other Electives 3 GDR 15 credits	6 Art History Upper-level 6 Other Electives 3 GDR 15 credits

Note: BA Art History students must complete Foundation, at least 12 credits of Art Studio beyond Foundation and all specified Art History requirements.

42 GDR Credits (approximate)  
**60 Total Art Credits**  
 20 Approved Elective Credits  
 8 Foreign Language Credits  
 130 BA Credits (approximate)



**ART MAJOR | BFA**

**2D Emphasis**

As a 2D Emphasis art major, you are focused on creating work in drawing, painting, photography, printmaking, or a combination of these disciplines. If you are interested in pursuing a specific medium, you have the option of working intensively in that area and with those faculty, however, all 2D art students are required to take courses in the 3D or GD area.

**Drawing & Painting**

We have multiple faculty members teaching drawing and painting, and specialists in pleine-aire landscape painting, and illustration. Along with our painting studio we also have two large drawing studios.

**Photography**

Our photography program offers classes in traditional color/black and white processes, digital photography, and non-traditional processes such as cyanotype and pinhole camera photography. The photo suite has both color and black and white wet processing spaces.

**Printmaking**

Our printmaking studio features a well-equipped print studio including new presses of varying sizes, natural light, and facilities for disabled students. The program offers courses in lithography, intaglio, woodblock, monoprint, and relief printmaking. Letterpress printing is also offered occasionally.

**BFA | 2D EMPHASIS**

	Fall Semester I	Spring Semester II
first year	3 Art 101 Design 2D 3 Art 103 Basic Drawing I 3 Art History 200-level 6 GDR <b>15 credits</b>	3 Art 102 Design 3D 3 Art 104 Drawing II 3 Art History 200-level 6 GDR <b>15 credits</b>
second year	3 Art 234 Basic Painting 3 Art 2D Studio 3 Art History Upper-level 6 GDR <b>15 credits</b>	3 Art 236 Life Drawing 3 Art 2D Studio 3 Art 3D/GD Studio 6 GDR <b>15 credits</b>
third year	6 Art 2D Studio 3 Art 3D/GD Studio 6 GDR <b>15 credits</b>	9 Art 2D Studio 3 Art History Upper-level 6 GDR <b>18 credits</b>
fourth year	6 Art 2D Studio 4 Art 490 Senior Seminar 6 GDR <b>16 credits</b>	6 Art 2D Studio 3 Art 3D/GD Studio 4 Art 491 Senior Exhibition 3 GDR <b>16 credits</b>

Note: BFA 2D students must complete Foundation, at least 39 credits of 2D beyond Foundation and 6 credits in Upper-level Art History. **45 GDR Credits (approximate)**  
**80 Total Art Credits**  
**125 BFA Credits (approximate)**

**ART MAJOR | BFA**

**3D Emphasis**

As a student in 3D, you can work in glass, metal, clay, wood, and many other materials to create cast, thrown, blown, or assembled sculptural works, multiples, utilitarian objects, and environmental installations.

**Ceramic Studio**

We have ten throwing wheels, rooms for mixing clay, glaze formulation, and bisque/greenware, and a generous studio for working clay. Adjacent to our ceramics studio we have a kiln room that houses three large electric kilns, one glass kiln, and a very large high-fire Geihl Kiln capable of firing large work.

**Sculpture Studio**

Our sculpture facility also features a metal casting foundry with capacity for pouring 80 pounds of metal at a time. We have a fully equipped metal working studio, including M.I.G. and oxy-acetylene welding equipment and a plasma-cutter. The facility has a separate plaster and mold-making room to facilitate our casting curriculum in metal and glass. Our outdoor sculpture yard enables you to work outside to create larger outdoor work, and provides an area to view the glass-working in the hot glass studio.

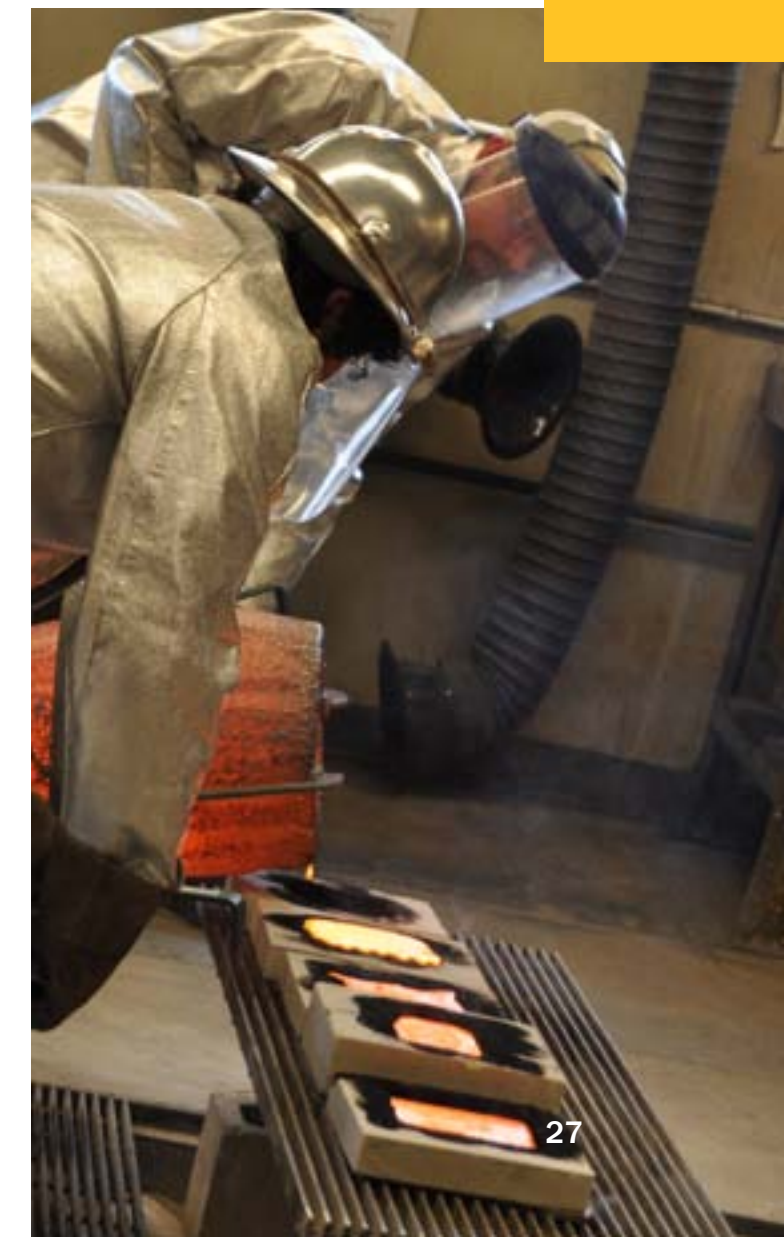
**Wood Shop**

Our wood shop is a supervised space with a superb variety of equipment and tools that you can use to build prototypes, sculpture, or even furniture. Safety Training is required of all who use the shop.

**BFA | 3D EMPHASIS**

	Fall Semester I	Spring Semester II
first year	3 Art 101 Design 2D 3 Art 103 Basic Drawing I 3 Art History 200-level 6 GDR <b>15 credits</b>	3 Art 102 Design 3D 3 Art 104 Drawing II 3 Art History 200-level 6 GDR <b>15 credits</b>
second year	3 Art 234 Basic Painting 3 Art 3D Studio 3 Art 2D/GD Studio 6 GDR <b>15 credits</b>	3 Art 236 Life Drawing 3 Art 3D Studio 3 Art History Upper-level 6 GDR <b>15 credits</b>
third year	3 Art 3D Studio 3 Art 2D/GD Studio 3 Art History Upper-level 6 GDR <b>15 credits</b>	6 Art 3D Studio 3 Art 2D/GD Studio 6 GDR <b>15 credits</b>
fourth year	6 Art 3D Studio 4 Art 490 Senior Seminar 6 GDR <b>16 credits</b>	3 Art 2D/GD Studio 6 Art 3D Studio 4 Art 491 Senior Exhibition 3 GDR <b>16 credits</b>

Note: BFA 3D students must complete Foundation, at least 33 credits of 3D beyond Foundation and 6 credits in Upper-level Art History. **45 GDR Credits (approximate)**  
**80 Total Art Credits**  
**125 BFA Credits (approximate)**





**ART MAJOR | BFA**

**GD Emphasis**

As a graphic design student, your program of study is regimented. Each design course you take builds on the previous ones and expands your reach. As you advance through the design program, your technical and conceptual abilities increase and projects will get increasingly complex and challenging.

You are encouraged to enter exhibitions in art and design, locally, regionally, and nationally, including the statewide graphic design student exhibition we hold biannually.

You are required to take at least one internship, though most students will take two or even three during their undergraduate experience here.

We invite you to join our AIGA chapter which is one of the largest student chapters in the region. You can participate in many professional development and networking activities including our annual nowHERE Design Conference.

**Faculty**

We have five faculty members who teach in the graphic design area. All are practicing designers with specific areas of expertise. Your education in design will be enhanced through experiencing our various perspectives.

**Studios and Labs**

In the department we have several dedicated graphic design studios, including a resource room that houses seamless, underlit, and copystand photo equipment, periodicals, and internship materials. Our computer labs are well supported with updated software and multiple banner printers. We offer access to training videos through lynda.com.

**BFA | GD EMPHASIS**

	Fall Semester I	Spring Semester II
first year	3 Art 101 Design 2D 3 Art 103 Basic Drawing I 3 Art History 200-level 6 GDR 15 credits	3 Art 102 Design 3D 3 Art 104 Drawing II 3 Art History 200-level 6 GDR 15 credits
second year	3 Art 206 Symbols for GD 3 Art 211 Design Production I** 3 Art 2D/3D Studio 6 GDR 15 credits	3 Art 207 Typography I 3 Art 212 Design Production II** 3 Art 2D/3D Studio 6 GDR 15 credits
third year	3 Art 308 Typography II 3 Art 309 Photography for GD 3 Art History Upper-level 6 GDR 15 credits	3 Art 311 Branding & Systems in GD 3 Art 393 Graphic Design History 6 Art 2D/3D Studio Area 3 GDR 15 credits
fourth year	3 Art 410 GD Processes 3 Art 412 Advanced Design: Package 4 Art 417/419 Design Internship * 6 GDR 16 credits	3 Art 413 Advanced Design: Print 3 Art 2D/3D Studio 4 Art 491 Senior Portfolio 6 GDR 16 credits

Note: BFA GD students must complete Foundation, at least 30 credits of GD, 18 studio credits outside the GD emphasis, and 3 credits in upper-level Art History, in addition to Art 393.

45 GDR Credits (approximate)  
**80 Total Art Credits**  
125 BFA Credits (approximate)

\* Students register for Design Internship when they have found a qualified internship.

\*\* First offered in 2012-13.







**ART MAJOR | BFA  
2D, 3D, GD Emphases**

This professional arts degree, with a focus on intensive work in art and design, is supported by a program in general studies. The BFA program prepares students for professional careers in the visual arts or graphic design.

In accordance with the standards of the National Association of Schools of Art and Design, the major consists of 80 credits in the Department of Art & Design, as follows:

1. Art foundation, 18 cr.
2. One art emphasis area.
3. Distribution of course subjects as specified for the area.
4. Art history, 6 credits at 300 level
5. Capstone courses as specified for each emphasis area (e.g. internship, senior seminar, senior gallery show or senior portfolio show). *BFA majors must also pass BFA portfolio review.*

**BFA Requirements**

In order to complete the BFA program, you must satisfy art foundation and portfolio requirements, and also maintain a 2.67 GPA or higher in art courses beyond those in art foundations regardless of any declaration of academic bankruptcy. Also, for graduation, you must achieve a 2.67 GPA or higher in all art courses and successfully present a senior exhibition or senior design portfolio presentation. Requirements above include transfer credits.

*Consult the UWSP catalog for the most current information regarding our degree programs.*



**Academic Standards**

As an Art & Design student, you must first meet the academic entrance requirements of the university. Since individual progress is an expectation, you should be prepared to present a portfolio of artwork for review and evaluation periodically throughout the program as requested. (Transfer students see page 34.)

**Entry Status**

All entering Art & Design majors (freshmen, those changing majors, and transfers) are accepted into the program either as BA majors or as intended BFA majors. Acceptance into the BFA program is by portfolio review.

**Advising**

You are assigned an Art & Design faculty adviser who assists you in planning your long-range programs and specifies the exact requirements for graduation.

**Curricula in Art & Design**

Within the department you have a variety of curricula from which to choose depending on your areas of interest. Your art electives are used to broaden your education, strengthen your specialization, or in some cases, meet the needs of two programs of study.

**Recommended High School Preparation**

In addition to the university requirements for admission and entry into any of the Art & Design programs, high school courses in art and drafting are highly recommended. If you are planning to enter the professional Art & Design BFA (Bachelor of Fine Arts) program, four years of English, one year of algebra, two years of foreign language, and two years of science in high school are recommended.

**Test-Out Policy**

The Department of Art & Design has test-out and credit-by-exam procedures for all general degree requirement (GDR) art courses: Art 181, 270, 271, 282, 283, and 380. If you wish to test out and receive credit-by-exam, you must first confer with the faculty member who teaches the course about requirements for the exam and grading procedures. If you pass the exam, the GDR requirement will be waived, you will receive credit for the course, and the course may count toward an art major and/or minor if appropriate.

The cumulative exam will consist of a specific exercise or series of exercises different from those used in the existing course. In a course with a significant research component, you may be required to do an appropriate project. You may take a test-out/credit-by-exam test only once.

**Permission Required Courses**

All art classes in the timetable (except Art 181) are PR (Permission Required). This allows seats to be held for art students before class registration begins. Permissions are granted by your adviser during pre-registration advising.

**Art Foundation**

No matter what degree or emphasis you choose to pursue, you are required to take the following courses: Art 101, 102, 103, 104, and two art history survey classes. Regardless of any declaration of academic bankruptcy, you will need a GPA of 2.67 or higher in the foundation courses, including transfer credits, to maintain your status as an art major and to qualify for the BFA portfolio review.

**BFA Portfolio Review**

You must pass the BFA portfolio review in order to be admitted into the BFA program. During the review, conducted by art and design faculty, you will exhibit a strong selection of your work from your studio foundations courses (Art 101, 102, 103, 104) and up to 20 pieces of artwork from classes or outside of class that shows your skills and interest in your emphasis area.

You should go through the review process before completing 24 studio art credits. If you complete 24 studio art credits during the fall semester, you must complete the review the following spring. The review can be attempted only once. If you do not pass the BFA portfolio review, you may maintain BA status in the Department of Art & Design, assuming you meet GPA standards.

At the time of the review, you may apply for up to two emphasis areas (2D, 3D, GD).

**Exhibition Materials**

The Department of Art & Design reserves the right to retain examples of student work for exhibition purposes.





**NON-TRADITIONAL STUDENTS**

Every year more non-traditional students enter the university. Whether you are completing a degree begun years ago or getting an additional degree, we are glad you are here! You are eligible for all student scholarships and awards and if you have work-study, you may be able to find employment in the department during your schooling.

**TRANSFER STUDENTS**

If you are entering the department with art credits from classes at other institutions you must submit a portfolio of work that clearly documents your performance in those classes. To transfer art credits from other institutions, you must submit grade transcripts to the UWSP admissions office. Acceptance of transfer credits toward the major depends on successful portfolio evaluation and placement.

**Transfer Review**

Your work will be evaluated in a transfer review which takes place early in your first semester. All eligibility requirements for the regular UWSP BFA portfolio review apply, including the GPA requirement and the number of courses already completed. In instances where the transfer review serves also as the UWSP BFA portfolio review, the quality standards are the same as for UWSP art majors.

For transfer review you should find yourself in one of three categories

listed. If, however, you have exceptional circumstances, the department chair may take these into consideration and arrange for alternative review procedures. Correcting portfolio weaknesses prior to the BFA portfolio review is the exclusive responsibility of the student.

**Category 1** includes students who have not yet completed enough courses to be eligible for the UWSP BFA portfolio review.

In this category your initial transfer review is advisory. You will receive guidance on what UWSP art courses will be needed to satisfy the foundations requirements and become eligible for the UWSP BFA portfolio review. The advisory transfer review does not guarantee success in the UWSP BFA portfolio review.

**Category 2** includes students in good standing who are eligible for the UWSP BFA portfolio review. You are in this category if you have taken the six required foundation courses plus two other studio art courses of your choice, but have not taken more than 24 studio art credits.

The transfer review serves as your BFA portfolio review. If the portfolio meets our BFA standards, then you will be admitted into the BFA program.

If the portfolio does not meet UWSP BFA standards, then you may remain in the art department as a BA major in art, but are excluded from the BFA program in the same way that a current UWSP student is excluded when his/her portfolio does not meet UWSP BFA standards.

**Category 3** includes students who have completed enough art credits to be eligible for the UWSP BFA portfolio review, but do not have an art GPA (at all institutions) of 2.67 or higher. In this category you are not eligible for the UWSP BFA portfolio review and will remain a BA art major.

If your art GPA rises to 2.67 before you complete 24 studio art credits, then you will become eligible for the BFA portfolio review. The same departmental procedures for all students apply.



**What is the reputation of the Art & Design program at UWSP?** UW-Stevens Point is one of three UW System campuses accredited by NASAD, and is widely recognized throughout the Midwest for its strong programs.

**Do I need to submit a portfolio to be admitted to the program?** We do not require an admissions portfolio for regular students. If you are a transfer student, you will submit a portfolio and transcripts to determine your placement.

**What is the BFA portfolio review?** The BFA portfolio review is an evaluation of your artwork that currently takes place during the spring semester of your sophomore year. The review acts as the gateway into the BFA program. Your portfolio consists of work from the foundation studio classes and additional work. Your portfolio must demonstrate that your work meets the standards of the BFA program before you are allowed into the BFA major. If you are not successful in passing the BFA portfolio review, you may remain in the art program as a BA major.

**What's the difference between the BA and BFA majors?** The Bachelor of Arts (BA) is a liberal arts degree, with a focus on art and design, but in the context of a broad program of general studies. BA students will take 45 credits within the department. The Bachelor of Fine Arts (BFA) is the professional arts degree, with a focus on intensive work in art and design, supported by a program of general studies. The BFA major consists of 80 credits within the department.

**Is there a deadline for applying to the Art & Design program at UWSP?** Admission to the program is based upon acceptance to the university. While we accept spring semester applications to the program, you are better served by starting the program in the fall semester. This will allow you to take courses in their proper sequence.

**Do I need to have taken art courses in high school to become an art major?** While previous art experiences might prove valuable, it is not a requirement to become an art major in our program.

**Will I be assigned an advisor?** Yes, you will be assigned a faculty advisor in your first semester who will assist you with program planning. Nevertheless, it is your responsibility to meet with your advisor and fulfill all department and university requirements, rules, and regulations. In order to be fully prepared, you should familiarize yourself with the university's course catalog, timetable, and general degree requirements (GDRs).

**Do you have scholarships or other funding available for art and design students?** Yes, there are various scholarships and grants awarded through the department and university. We also hold an annual scholarship competition.

**If I am not sure that I have chosen the right major or emphasis, can I change it at a later date?** Yes, you may make a change in your major and/or emphasis declaration at any time. Please be aware that a change in major can significantly change your degree requirements.

**Will I need extra money for art supplies?** Yes, but the amount will depend upon the course requirements. The university bookstore sells "art bundles" of supplies for foundation courses at a discounted price. Most textbooks do not need to be purchased as they are provided at no extra cost through the UWSP text rental system.

**What are the "special fees" that I see in the UWSP timetable?** "Special fees" are sometimes referred to as lab fees or course fees. The faculty member teaching the course uses these fees to purchase materials that will be used by the class during the semester. By buying in bulk, we can purchase materials at a discounted price.





**ART & DESIGN AT UWSP**

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**College of Fine Arts & Communication**

*inspire, create, achieve*

